## Tonal Shading

Remember to have the following equipment ready for this task:

HB pencil, eraser and a sharpener


Using an HB pencil, shade each box with the required tone, copying the box above.


Think about the pressure you apply with the pencil and the direction of your lines. You can also make your shading appear smoother by blending the pencil with your finger or the edge of a eraser.

Now try to use cross-hatching to achieve tone. Copy the direction of lines in each box using a pencil.


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|  |  |

Now give three tops tips you would tell another aspiring artist when they are learning how to use tone successfully:

1. $\qquad$
2. $\qquad$
3. $\qquad$

## Using tone on a 3D object

Your next task is to use tone to make an object appear 3D.

- Remember to shade in the direction of the shape.
- Use a eraser to achieve a highlight and a heavier pressure to achieve a shadow beneath the sphere.
- Think about where the light is shining on your object and where the shadow needs to be.

| Example of a tonal shaded <br> cube: | Now copy the image of the <br> shaded cube in the blank <br> example below: | Example of a tonal shaded <br> sphere: | Now copy the image of the <br> shaded sphere in the blank <br> example below: |
| :--- | :--- | :--- | :--- |

If you complete this sheet, please ask your teacher for the extension task.

## Peer assessment

At the end of the lesson, swap your worksheet with another learner. You need to look at their work and think about how they have met the lesson's success criteria.

Two good points:

1. $\qquad$
2. $\qquad$

Now give one point for improvement. Be clear and specific.


